

Classical Computational Models & Complexity classes(1) Circuit Model:- Classical computing device evaluates,

$$f: \{0,1\}^n \rightarrow \{0,1\}^m$$

Input: n -bit binary string \rightarrow output: m -bit binary string

m functions of the form

$$g: \{0,1\}^n \rightarrow \{0,1\}$$

\rightarrow output is a bit

$g \in$ "Boolean" functions: Map n -bit inputs to a single bit of output.

* n -bit Boolean function $f_n(x)$ \longleftrightarrow Binary strings of length 2^n
one-to-one correspondence

$$\Rightarrow \# \text{ of } n\text{-bit Boolean fns} = 2^{2^n} !!$$

- Universality: Arbitrary Boolean fn. can be reduced to a sequence of basic logical operations:-

$$\text{Given } f_n(x): \mathcal{S} \equiv \left\{ \begin{array}{l} \text{set of all input strings 'x'} \\ \text{satisfying } f(x) = 1 \end{array} \right\}$$

$$\bar{\mathcal{S}} \equiv \left\{ \begin{array}{l} \text{set of all 'x' satisfying} \\ f(x) = 0 \end{array} \right\}$$

Let $S = (x^{(1)}, x^{(2)}, \dots, x^{(i)}, \dots)$

Define functions: $f^{(i)}(x) = \begin{cases} 1 & \text{if } x = x^{(i)} \\ 0 & \text{otherwise} \end{cases}$

(a) Then, $f_n(x) = f^{(1)}(x) \vee f^{(2)}(x) \vee \dots \vee f^{(i)}(x) \vee \dots$
 \uparrow
 logical OR operation

For a pair of bits (x, y) : $x \vee y = x + y - x \cdot y \pmod{2}$

Let $x = x_{n-1} \dots x_1 x_0$

(b) If $x^{(i)} = 111 \dots 111$, $f^{(i)}(x) = x_{n-1} \wedge x_{n-2} \wedge \dots \wedge x_1 \wedge x_0$
 \uparrow
 logical AND operation
 $x \wedge y = x \cdot y$

For any other string, just use NOT gate at appropriate locations.

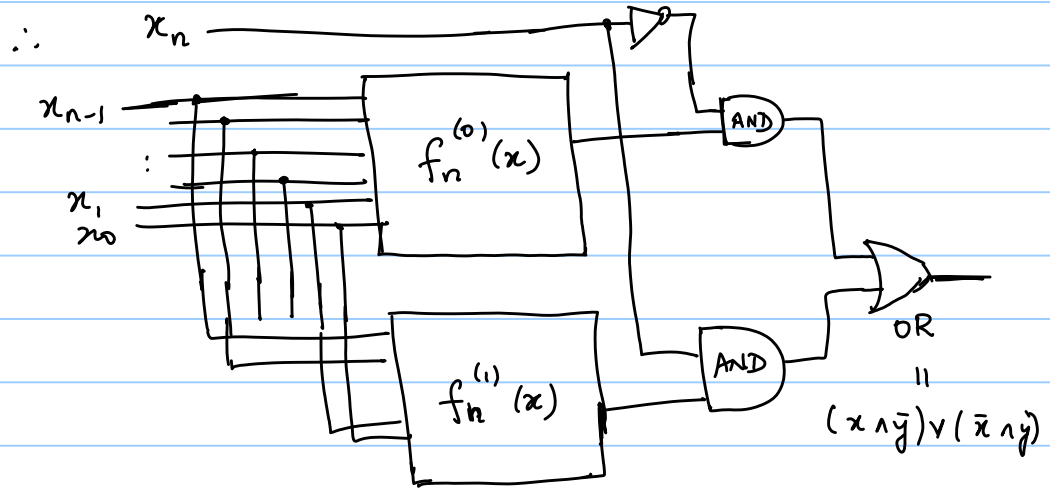
\therefore We've reconstructed $f_n(x)$ out of AND, OR, NOT as well as, INPUT(x_i)

* Alternate "proof": - By induction.

- For $n=1$, $f_1(x) = \begin{cases} \text{flip (NOT operation)} \\ \text{identity (just a wire!)} \end{cases}$
 \swarrow Replace 'x' by '0' ($x \wedge 0$) \rightarrow Ancilla
 \searrow Replace 'x' by '1' ($x \vee 1$) \rightarrow Ancilla bit

- If \exists a "circuit" to implement $f_n(x)$,
 can implement $f_{n+1}(x)$ using AND, OR, NOT :-

$$\left. \begin{aligned} f_n^{(0)}(x) &= f_{n+1}(0 x_{n-1} x_{n-2} \dots x_0) \\ f_n^{(1)}(x) &= f_{n+1}(1 x_{n-1} x_{n-2} \dots x_0) \end{aligned} \right\} \begin{array}{l} n\text{-bit} \\ \text{Boolean} \\ \text{functions} \end{array}$$



$$f_{n+1}(x) = \bar{x}_n \wedge f_n^{(0)}(x) \oplus x_n \wedge f_n^{(1)}(x)$$

* Boolean circuits: Sequence of gates implementing a Boolean function.

* {AND, OR, NOT, INPUT} are universal.

(2) Complexity in the circuit model :-

- For an arbitrary Boolean f_n , need,

$$\leq 2^n \text{ OR gates} + n 2^n \text{ AND gates} + n 2^n \text{ NOT gates} + n 2^n \text{ INPUT gates}$$

$$\leq (3n+1) 2^n \text{ gates!}$$

- Lower bound?!

Can show via a counting argument that

we need atleast $(1-\epsilon) \frac{2^n}{2^n}$ gates to be able

to implement most Boolean functions.

* Any Boolean fn. f can be thought of as the solution to a "Decision problem".

$$f: I/P \rightarrow \{YES, NO\}.$$

(Eg. PRIMES : $f(x) = \begin{cases} 1 & \text{if 'x' is prime} \\ 0 & \text{otherwise} \end{cases}$)

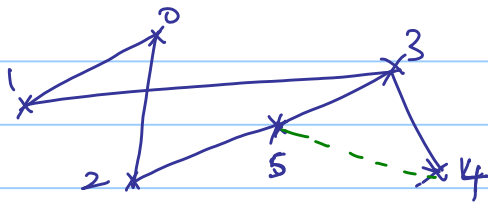
Non-trivial examples:-

(i) FACTORING :- $f(x, y) = \begin{cases} 1, & \text{if 'x' has a divisor} \\ & z, 1 < z < y \\ 0, & \text{otherwise} \end{cases}$

Knowing $f(x, y) \neq y < x \Leftrightarrow$ knowing the least non-trivial factor of 'x'.

(ii) HAMILTONIAN CYCLE PROBLEM:-

- Graph: collection of vertices, connected by edges
 (V_1, V_2, \dots, V_n) $E = (V_i, V_j)$



Adjacency matrix A

A : $n \times n$ matrix

$$A_{ij} = \begin{cases} 1 & \text{iff there's an} \\ & \text{edge } (V_i, V_j) \\ 0 & \text{otherwise} \end{cases}$$

- Cycle : sequence of vertices

(V_1, V_2, \dots, V_m) such that

every pair (V_i, V_{i+1}) is an edge

- Hamiltonian cycle: A cycle which visits every vertex of the graph exactly once.

HAMILTONIAN CYCLE: $f(x) = \begin{cases} 1 & \text{if graph } x \text{ has a} \\ & \text{Hamiltonian path} \\ 0 & \text{otherwise} \end{cases}$

Note: These Boolean fns. are not restricted to I/Ps of a specific size:

- Decision problems represent a family of Boolean fns.

Eg. FACTORING: x, y are integers.

HAM. PATH: x is some $n \times n$ adjacency matrix.

$$f : \{0,1\}^* \rightarrow \{0,1\}$$

Identifies a "language" L :-

$$L \equiv \left\{ \text{set of all } x \in \{0,1\}^* \text{ such that } \right. \\ \left. f(x) = 1 \right\}$$

(All strings that satisfy f belong to L)

* Computational Problem \leftrightarrow Decision problem



Family $\{f_n\}$ of Boolean fns (and a language 'L')



Circuit family $\{C_n\}$ that compute them.

\therefore "Hardness" of a problem



"Complexity" of circuit family $\{C_n\}$

Circuit size
 $N(n)$

Time

Space

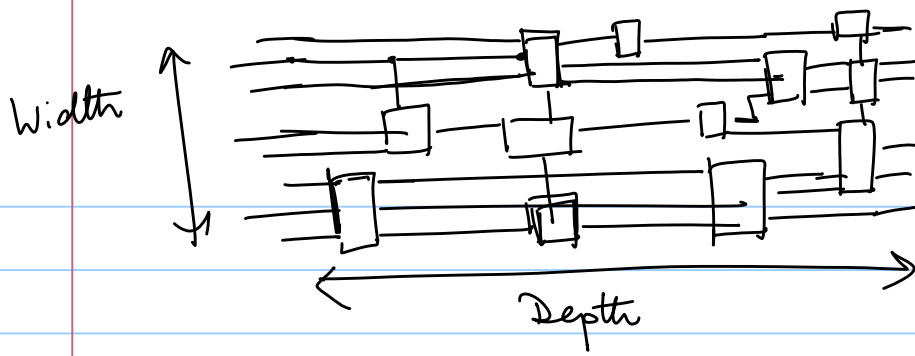
"Depth"

"Width"

* How does # of gates scales with 'n'?

of time-steps required to do the computation

Max # of gates in a given time step.



* Complexity classes :-

("Uniform" circuit family)

(a) $\{C_n\}$ is "polynomial size" if $|C_n|$ (size) grows no faster than any polynomial fn. of 'n'.

$$\text{Size } (C_n) = |C_n| \leq \text{poly}(n)$$

$P \equiv \left\{ \begin{array}{l} \text{Decision problems solved by} \\ \text{polynomial size circuit families} \end{array} \right\}$

Problems in P are "easy" ;

Problems not in P are "hard" !

* Extra reading: "PRIMES is in P "

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* Classification is independent of the circuit components (so long as the gate set is universal and finite)

* Most function families are not in P .